

Championship System Project Proposal

Preface

Championship System Project is dedicated to development of a comprehensive solution that will simplify all tasks related to competition management and keep events of your organization always available via Internet. This goal will be achieved by both desktop and internet software that will be developed during the course of the project. Such a combination will allow to have qualities unreachable for web or desktop software alone.

Web part of the system will be based on a specialized Content Management System that will allow producing highly customizable websites that will expose event information as well as other data that will be interesting to audience.

Who I am

My name is Alexey Tarasov, I am a PhD with 10 years of development experience, and I work in tournament software industry for 7 years. My main product is Tourney Master 3 – a desktop software program that is considered the best by hundreds of tournament directors all over the world. It available for download for free at <http://www.northbyte.com>

What the Championship System will give your organization

The tournament system part will automate all aspects of event management.

1. Computer generated tournament brackets and schedules.
 - i. Run tournaments, leagues, ladders, and ranking systems
 - ii. Handle your events with minimal efforts.
 - iii. Ability to handle really large events.
 - iv. Optimal schedules that are created virtual in no time.
 - v. Various exceptions and preferences are taken into account.
2. Live presentations.
 - i. Tournament brackets, schedules and other reports are projected or shown on large screens.
 - ii. Live scores.
3. All data are instantly published on the Internet.
 - i. Additional internet audience.
 - ii. Additional profits from sponsor adverts.
 - iii. More people in subsequent events.
4. Networking.
 - i. Tournament directors will be able to manage one event from several computers at a time.
 - ii. New results could be entered by loser teams and players removing large amount of such work from tournament directors.

Internet part of the Championship System will be hosted by Content Management System (CMS).

1. Maximal flexibility.
 - a. You will be able to easily configure what should and what shouldn't be visible on the website.

- b. You will be able to mix tournament data with normal content like articles, poll, and news.
 - c. Tournament system and the website of your organization will be integrated. That will result in a consistent look and feel. Everything in one place.
- 2. Maximal extensibility.
 - a. Easy integration of new modules.
 - b. Easy creation of new pages.
- 3. Other usage options: CMS can be used to create websites dedicated to individual teams and event.

More complete description is available at <http://www.championshiponline.com>

What participation in development will give your organization

You will get rights to use the system without limitations inside your organization. It means that you will be able to set up unlimited number of websites with it. You will be provided with all the code that will give you security.

Depending on the amount of your investment conditions may vary.